

## FEATURES:

- ✓ Architectural luminaire with direct lighting distribution.
- ✓ Light source: 11" LED modular board.
- ✓ Dark Optic provides superior lighting distribution with precise low-glare illumination.
- ✓ 7 cell LEDiL reflector is available in several standard finishes.
- ✓ Offered with Flood 50°/16UGR and Wide 80°/19UGR internal optics.
- ✓ Low profile steel body housing contains a built-in driver.
- ✓ Suitable for non-insulated recessed installations into T-Bar or drywall.
- ✓ Has a proven record in office, commercial and retail installations.
- ✓ LED's are rated for 60,000 hrs. L80 with +90 CRI.
- ✓ Custom modifications are available.
- ✓ ED luminaires are certified to CSA and UL standards.

reinventlight

## SPECIFICATION:

**ED LINE 3+**  —  —  —  —  —  —  —  —  —  —

Enter the Product Code into the boxes above.

### SOURCE

- ☐ 20 W
- ☐ 30 W
- ☐ 40 W

### RADIANCE

- ☐ DD - Direct

### VOLTAGE

- ☐ UNV - 120/277V
  - ☐ 347V<sup>1</sup>
1. Verify availability.

### DRIVER

- ☐ ST - On/Off
- ☐ DL - 0-10V Dim (1%)
- ☐ DLO - 0-10V Dim (to Off)
- ☐ DA4 - DALI D4i
- ☐ EM - Emergency Driver<sup>1</sup>
- ☐

1. Emergency battery pack.  
Specify dimming protocol.

### MOUNTING

- ☐ RS - Recessed
- ☐ DW - Drywall

### BEAM

- ☐ BF - Flood 50°
- ☐ BW - Wide 80°

### REFLECTOR

- ☐ SB - Black
- ☐ SW - White
- ☐ SR - Red
- ☐ SL - Silver
- ☐ SG - Gold
- ☐ SM - Gunmetal

### FINISH

- ☐ BK - Black<sup>1</sup>
  - ☐ WH - White<sup>2</sup>
1. RAL 9005  
2. RAL 9003

### CCT

- ☐ 30K - 3000 Kelvin/90CRI
  - ☐ 35K - 3500 Kelvin/90CRI
  - ☐ 40K - 4000 Kelvin/90CRI
  - ☐
- Specify required CCT.

### OPTIONS

- ☐ No Options<sup>1</sup>
  - ☐ CB - Casambi/Bluetooth
  - ☐
1. Leave empty.  
Specify required option.



BLACK



WHITE



RED



SILVER



GOLD



GUNMETAL

## DIMENSIONS:


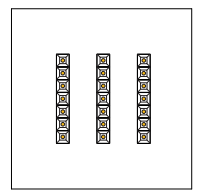
Length	Width	Height
23.75 in	23.75 in	1.50 in

## LUMEN OUTPUT:

Watts	30K	35K	40K
20 W	1320 lm	1350 lm	1380 lm
30 W	2635 lm	2700 lm	2765 lm
40 W	3950 lm	4050 lm	4150 lm



Declare

Project:

Type: